

triemlifussgarden

L A Y E R S

The diagrams below serve to explain, in a simplified and schematic way, the design of the garden. Indeed, the complexity of the plan is the result of the juxtaposition of different layers acting according to their own criteria within the site.

The first three diagrams, namely *area*, *estate* and *buildings*, provide a brief analysis of the site, particularly with regard to the topography of the land and the surrounding properties.

The following diagrams present one specific intervention after another.

*accessibility*: the area is made more permeable by adding side accesses.

*meadow*: distinction between high and low meadow areas.

*stream*: the old stream is dug up and redirected into its original channel.

*trees*: most of the trees are retained, a few are removed but more are added, through the creation of an orchard at the entrance along the community gardens and a small woodland at the exit on the Uetliberg side.

*interventions*: some new landscapes arrangement as well as the construction of three small pavilions aim to integrate the existing playgrounds and meeting places into the park.

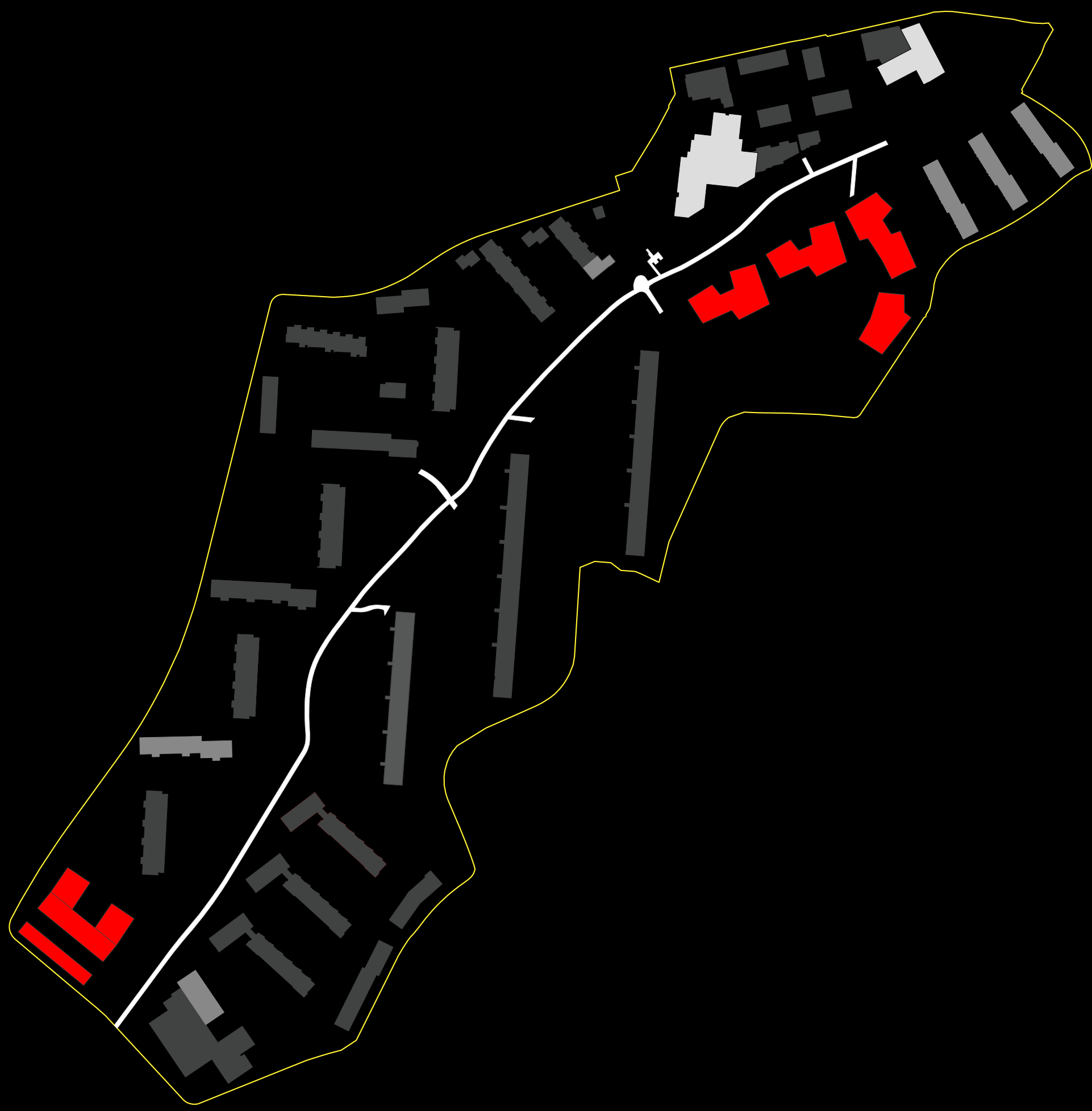
*bridges & benches*: 5 bridges are added, the 12 existing municipal benches are retained, only moved.



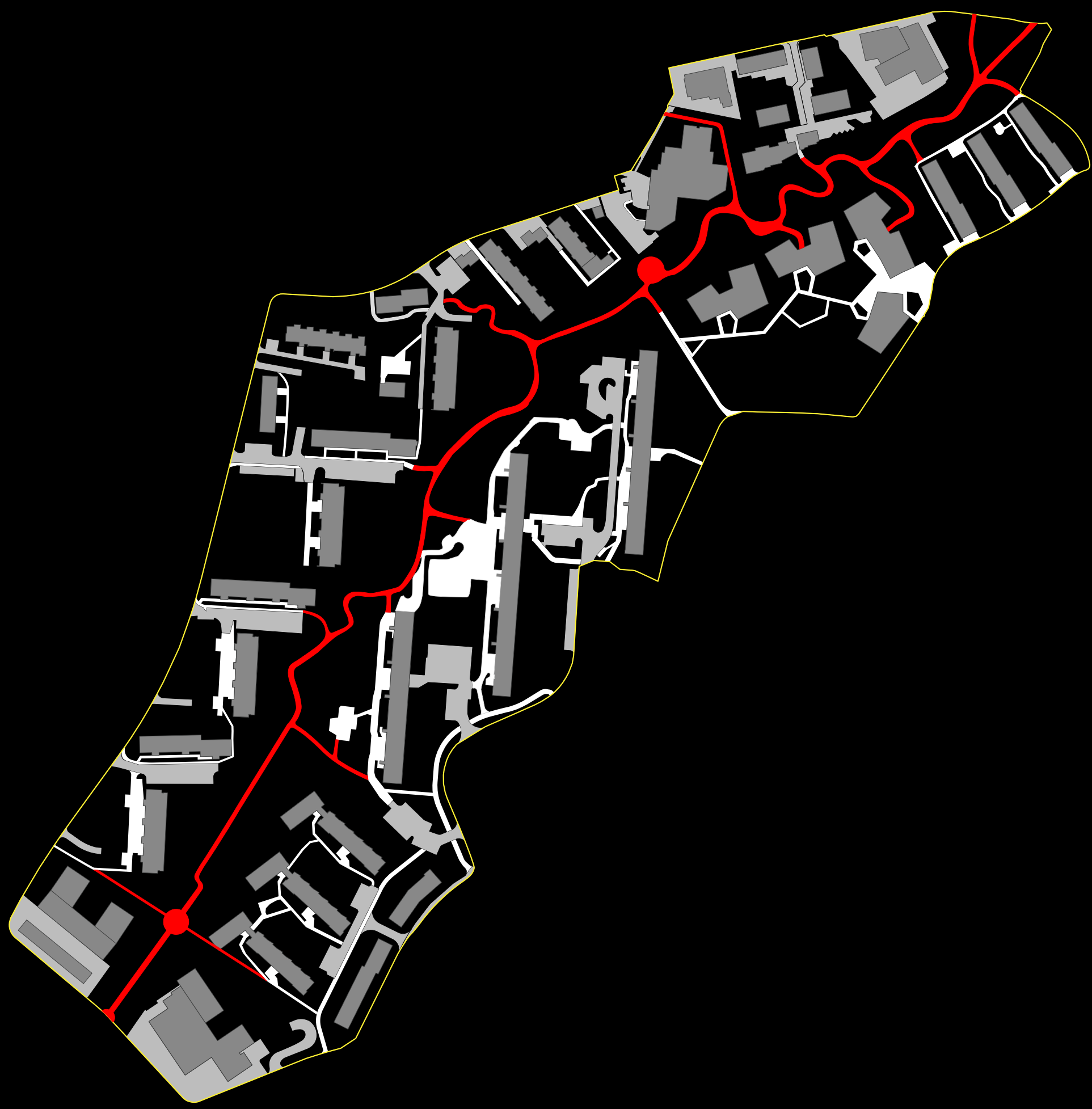
area



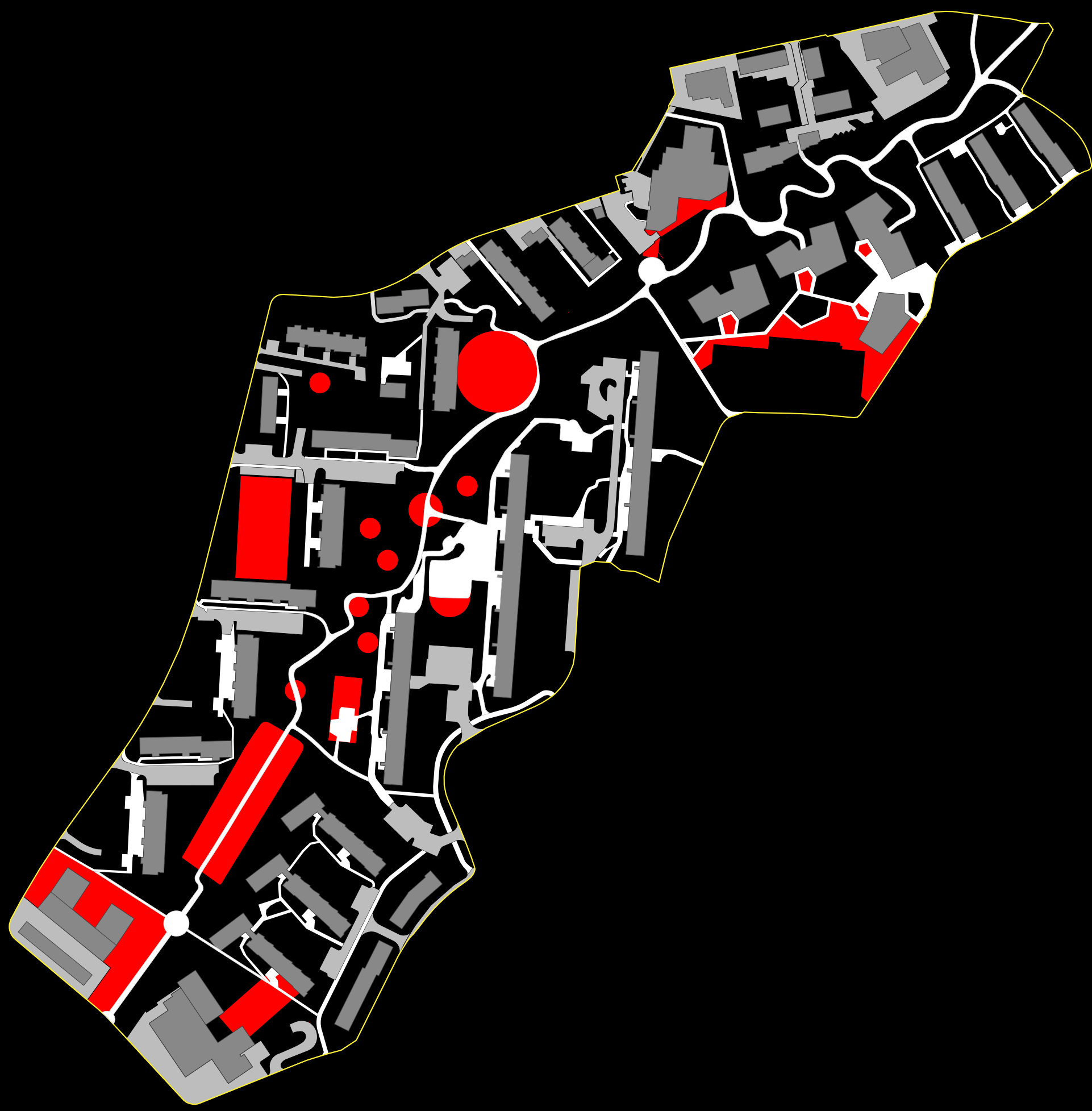
estate



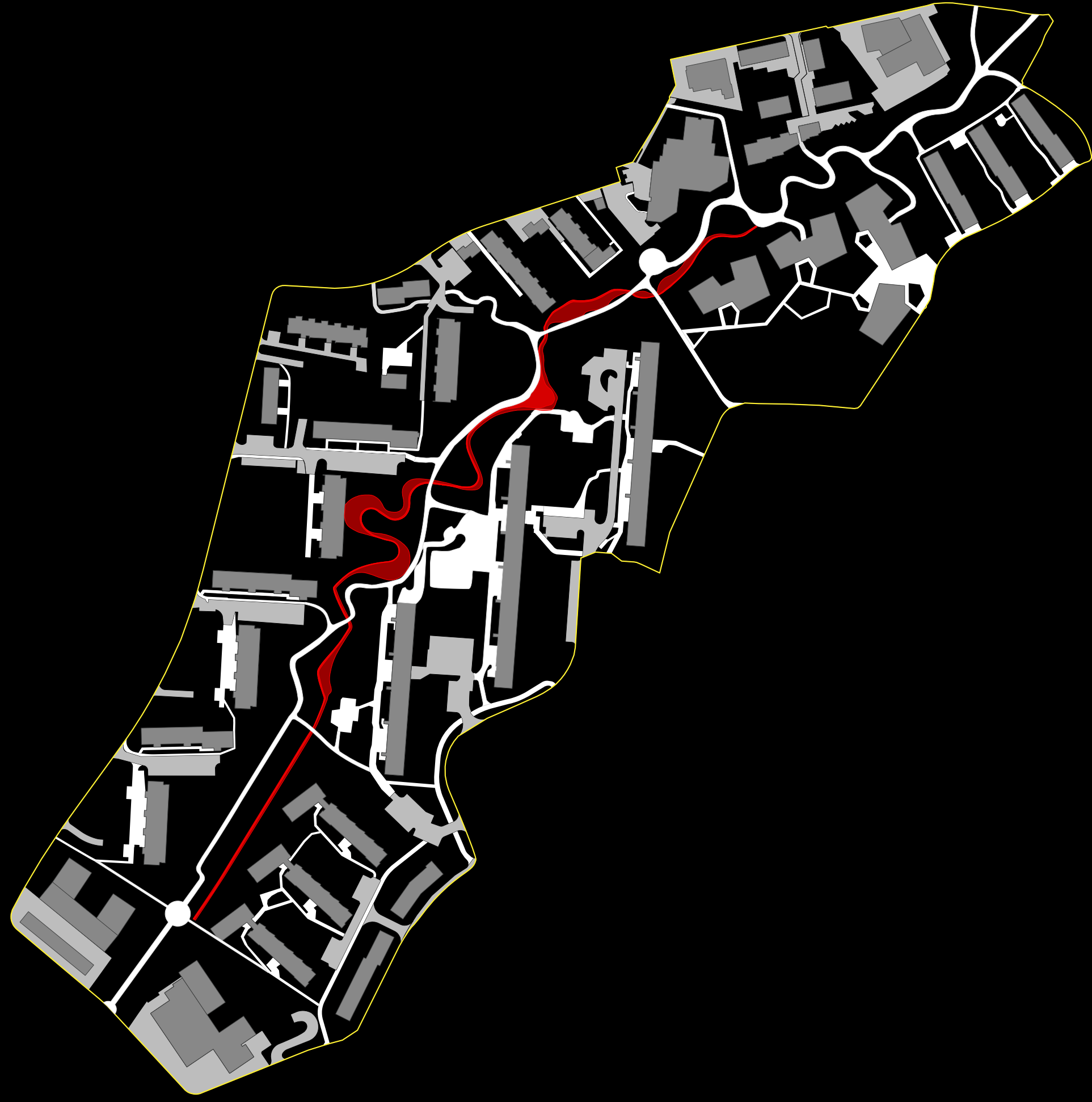
buildings



accessibility



# meadow

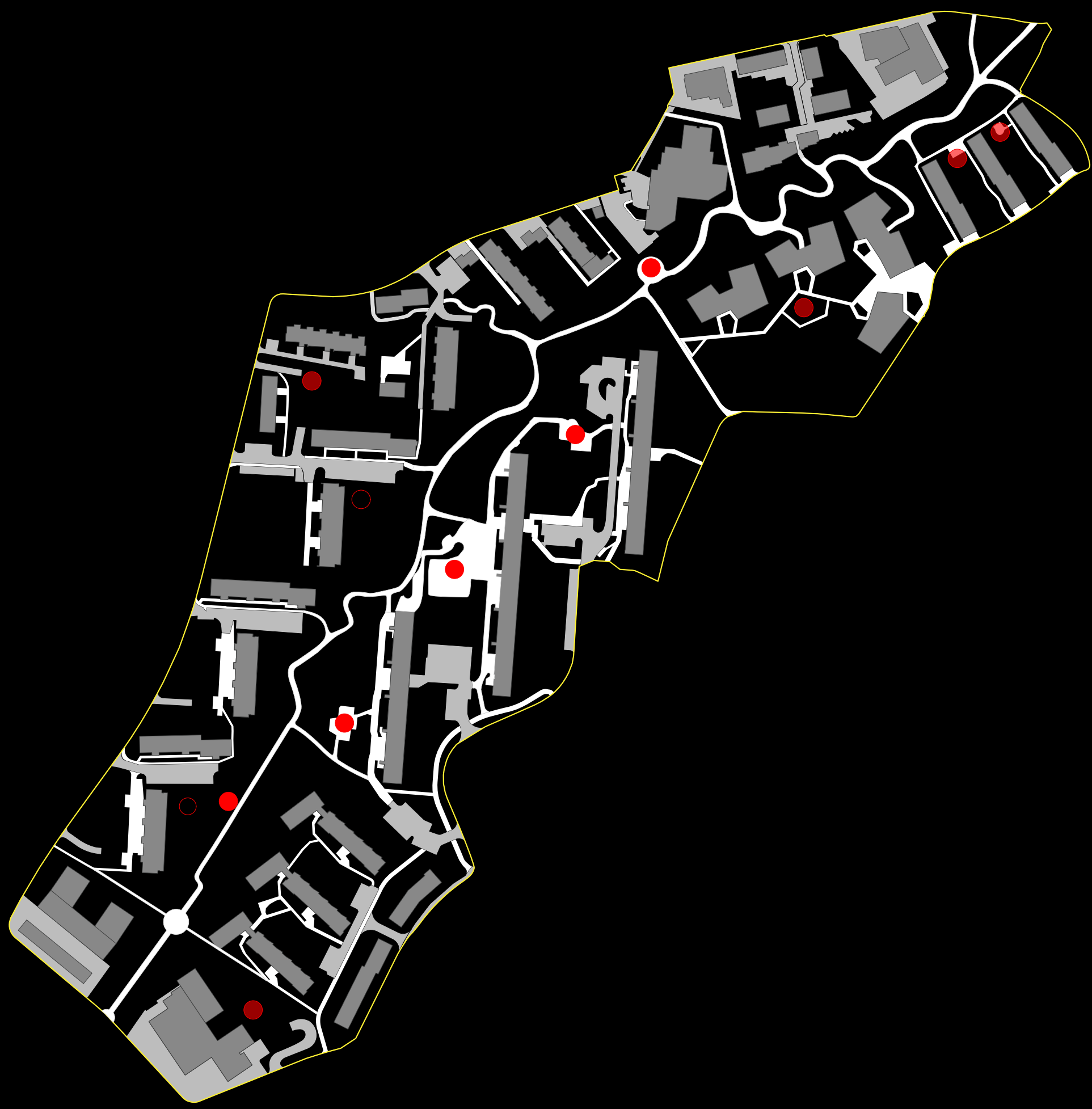


stream

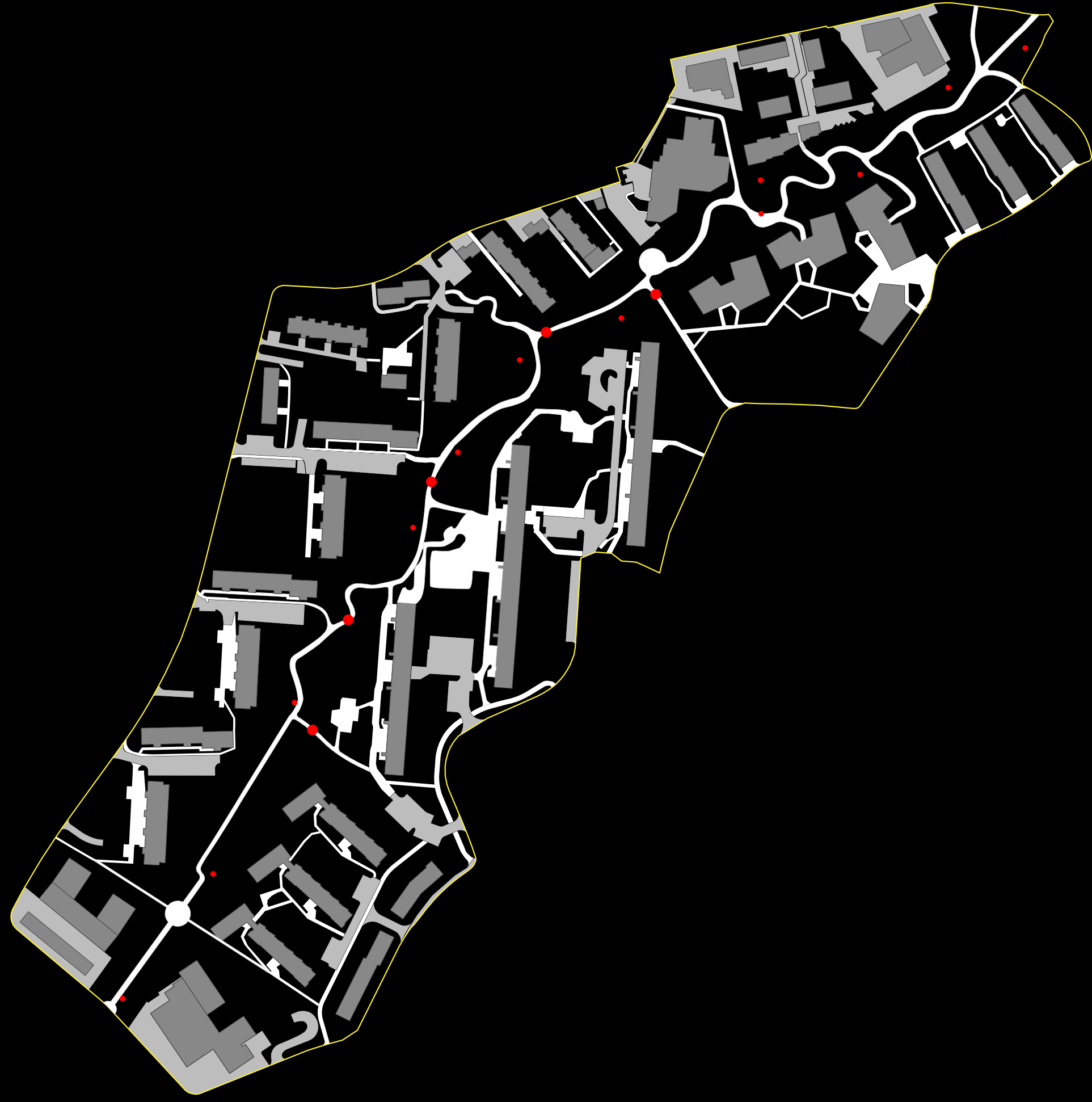




trees



interventions



bridges & benches