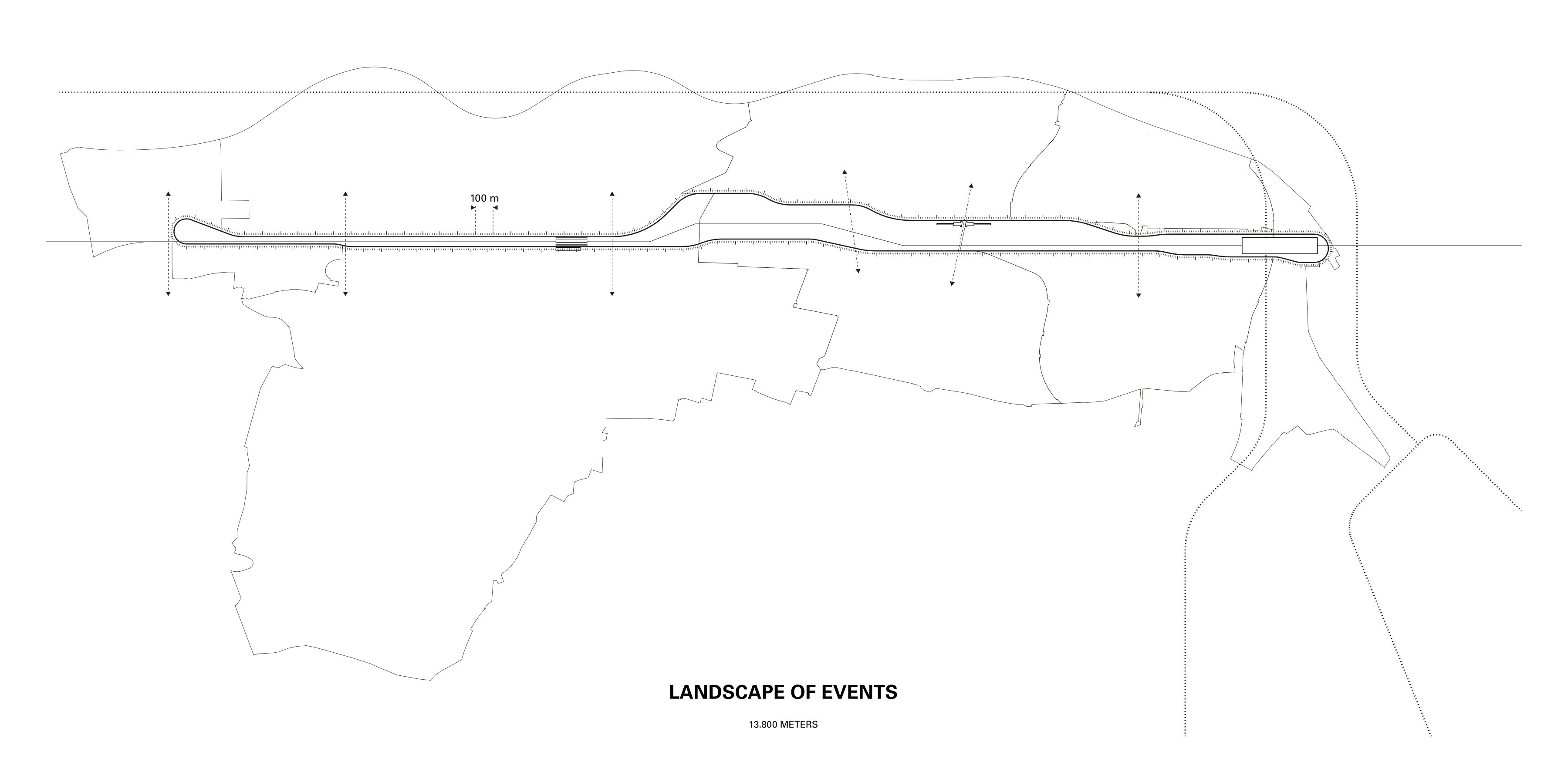


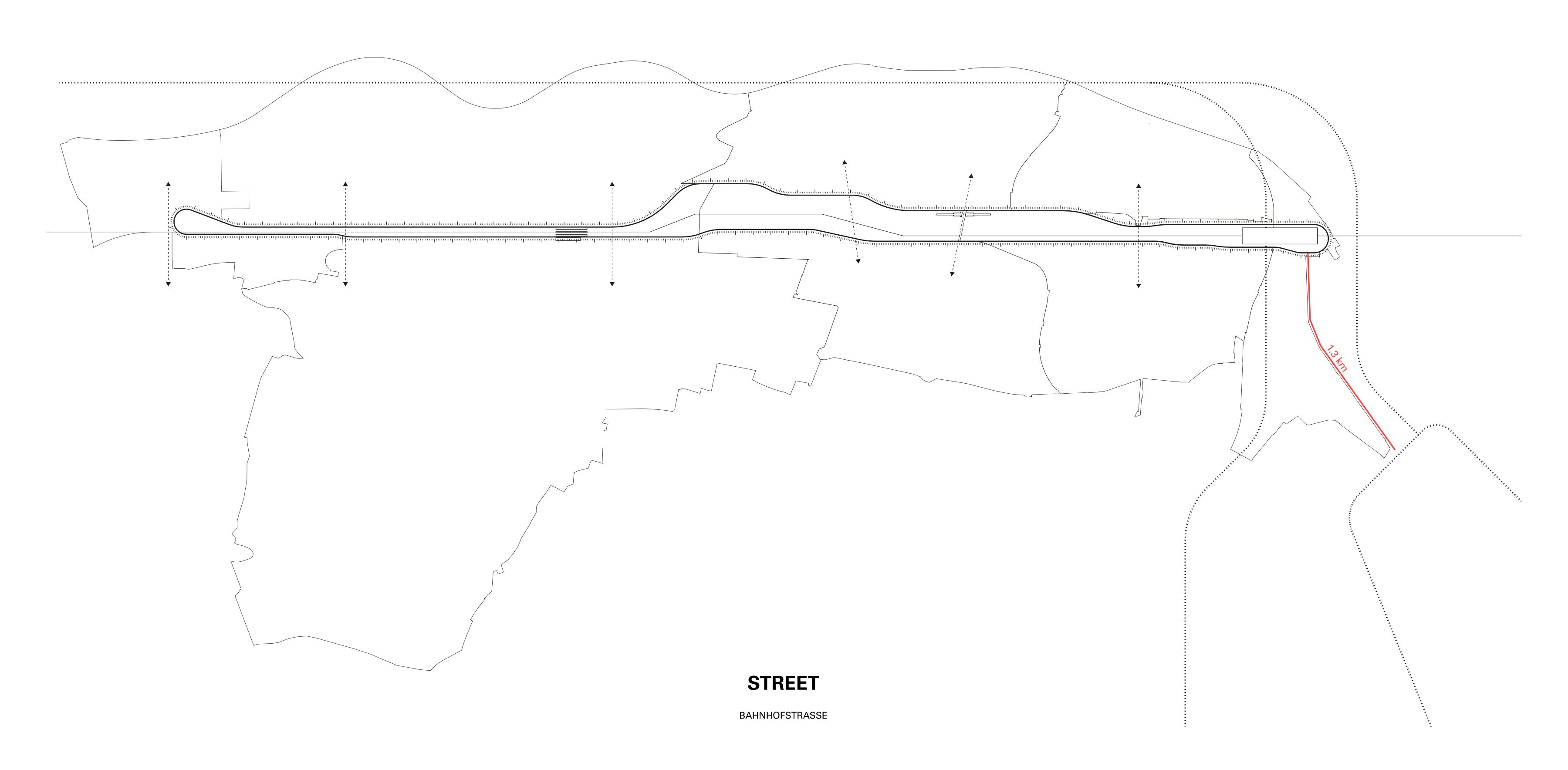
I LINEAR CITY



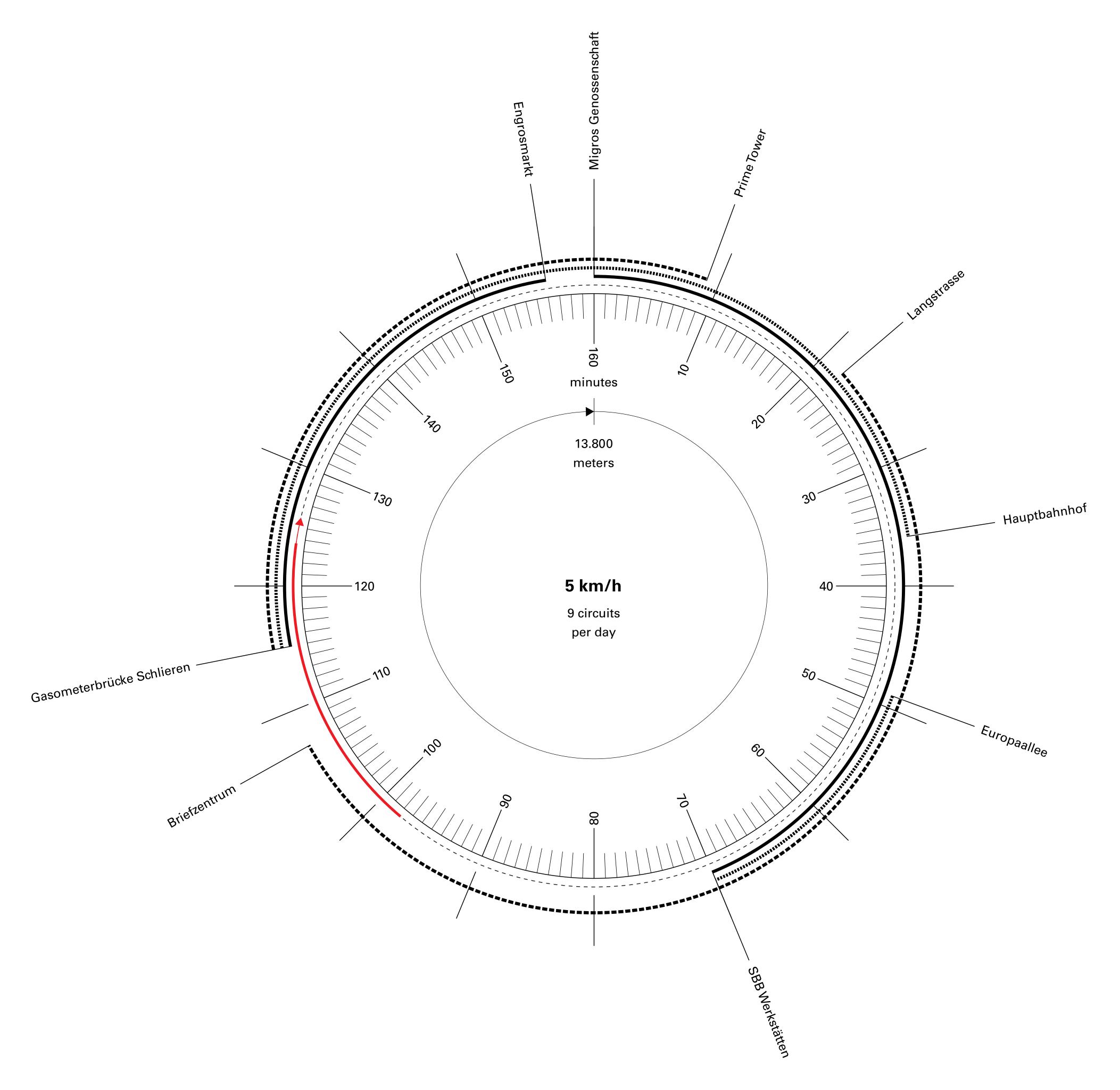


PERFORMANCE

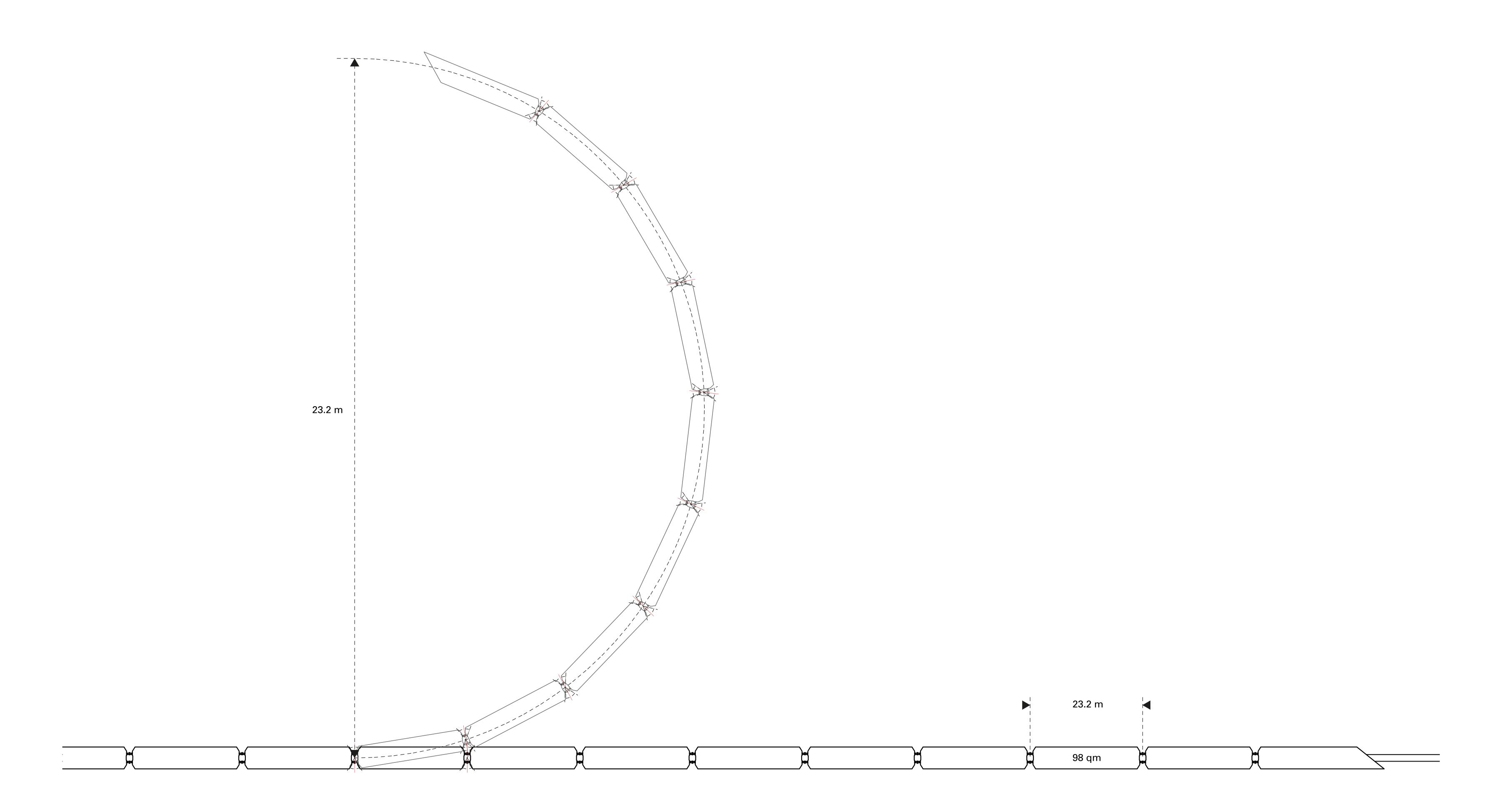




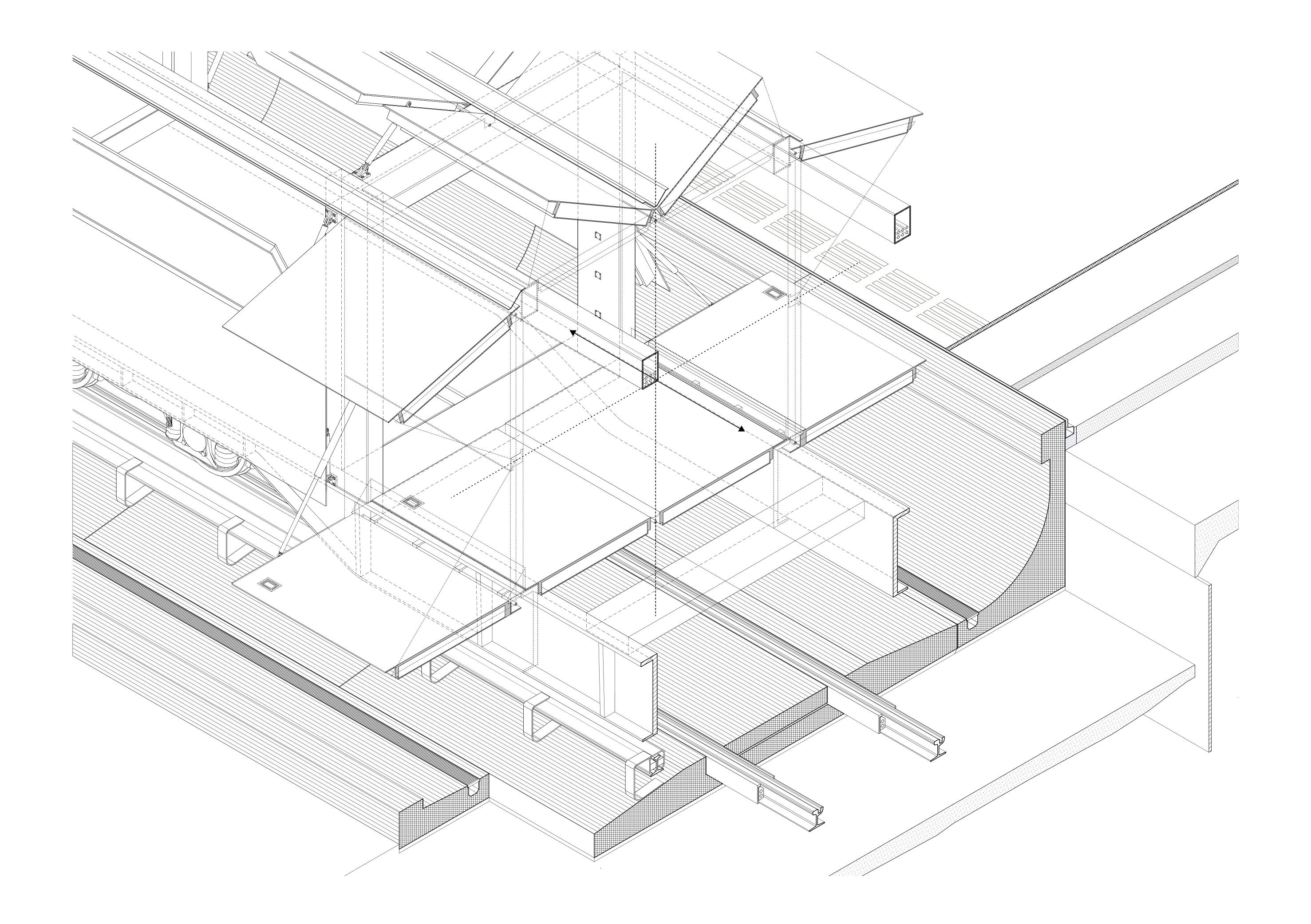




CONSTANT MOVEMENT



TRAIN

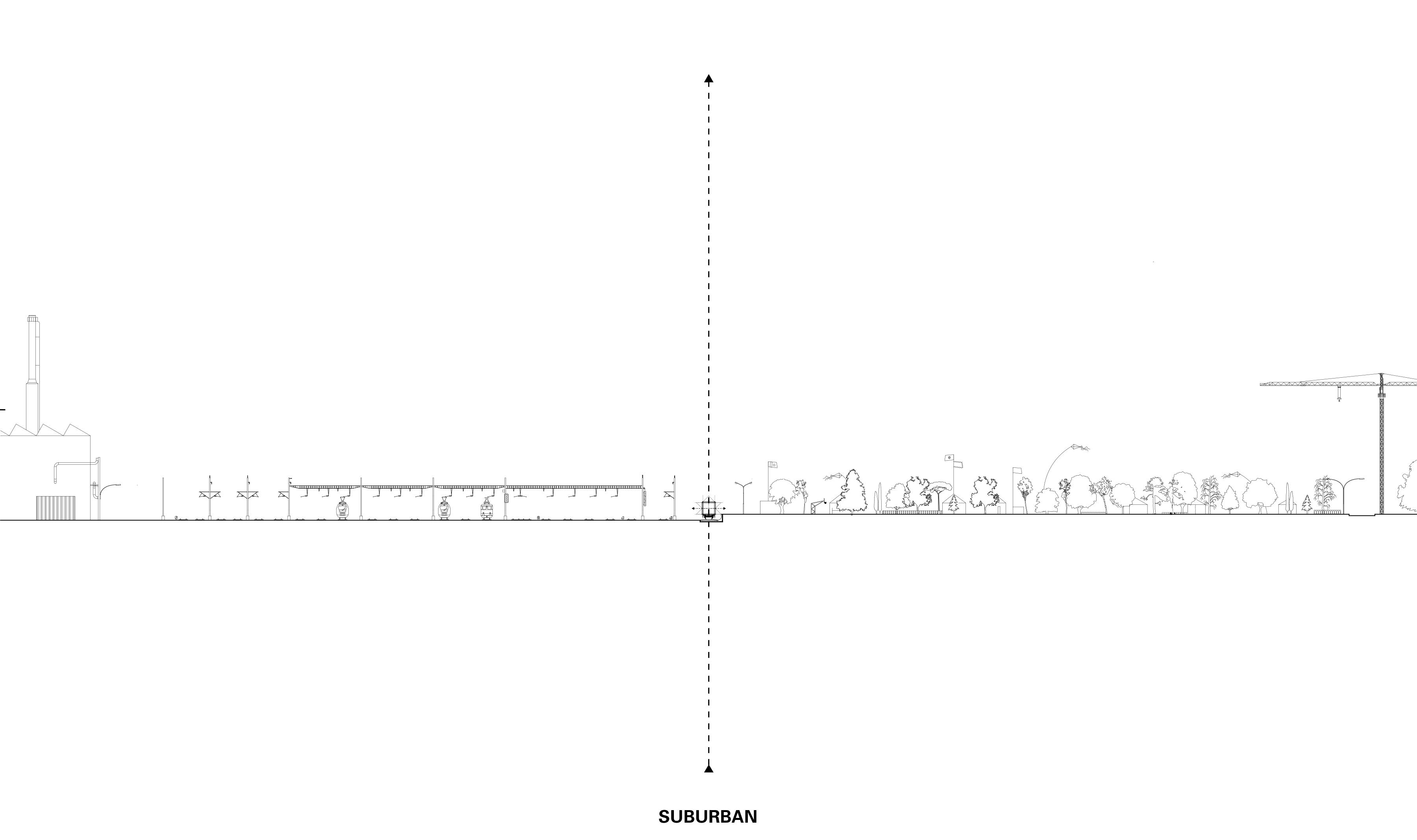


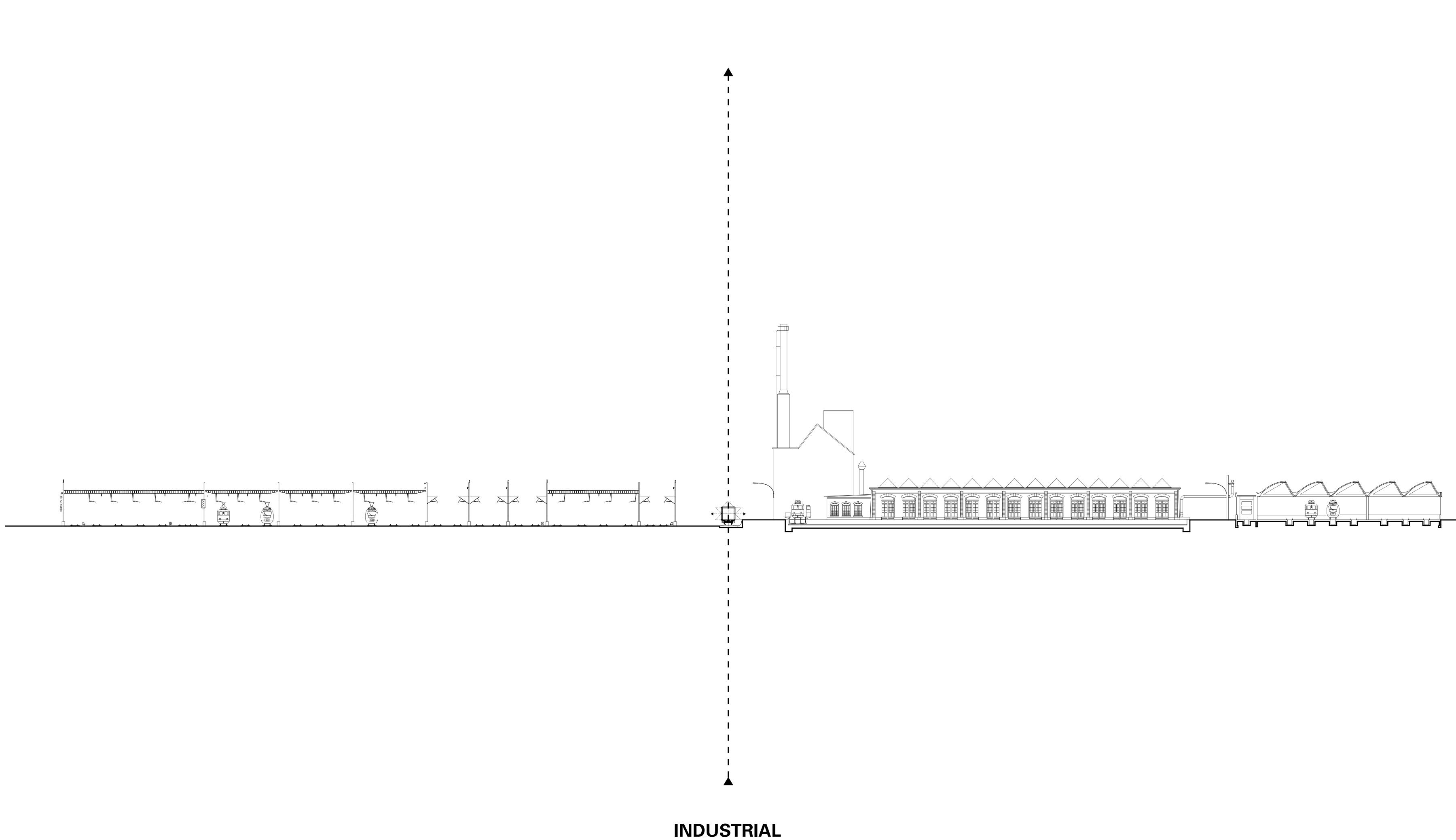
TRAIN MODULE

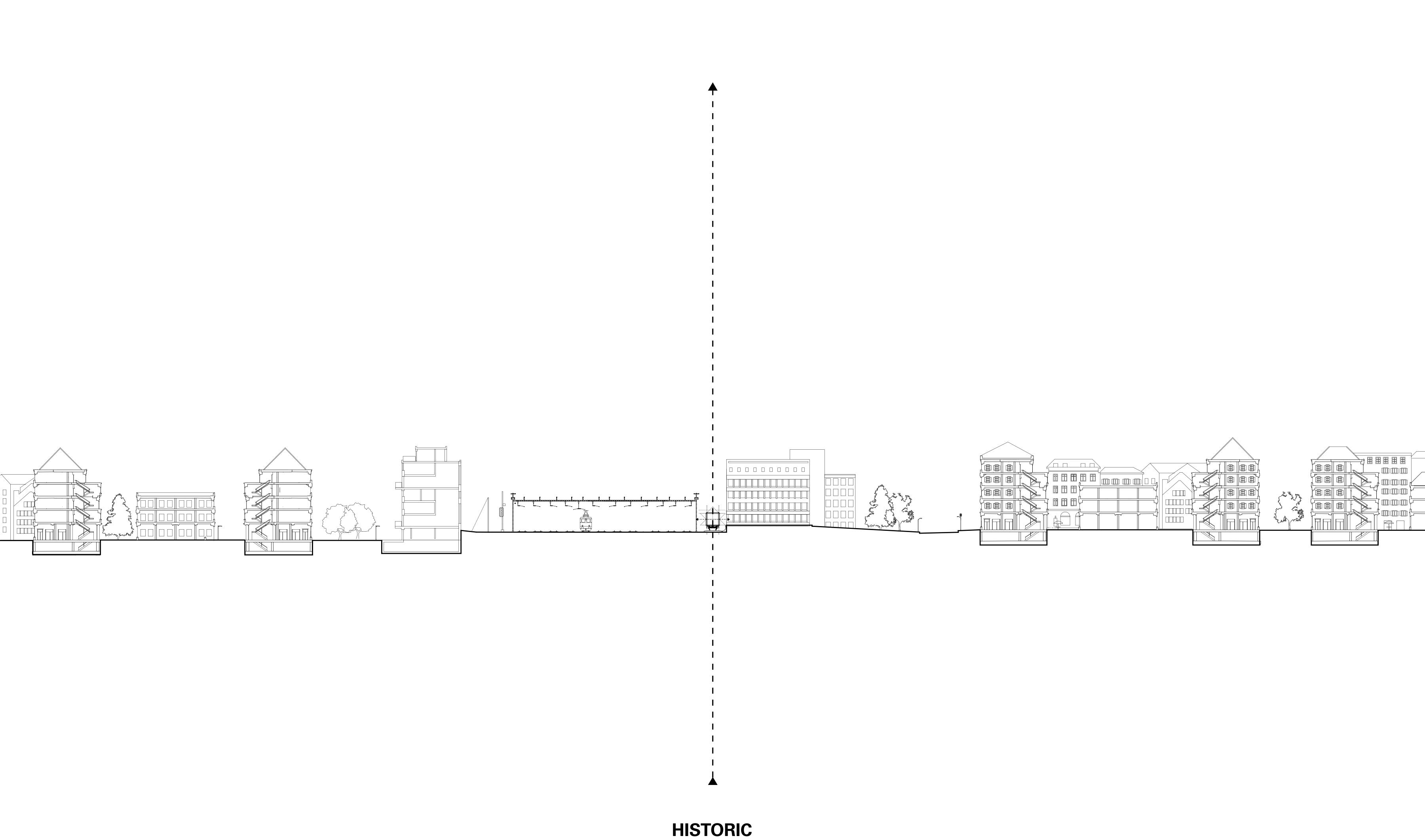
KINETIC INFRASTRUCTURE

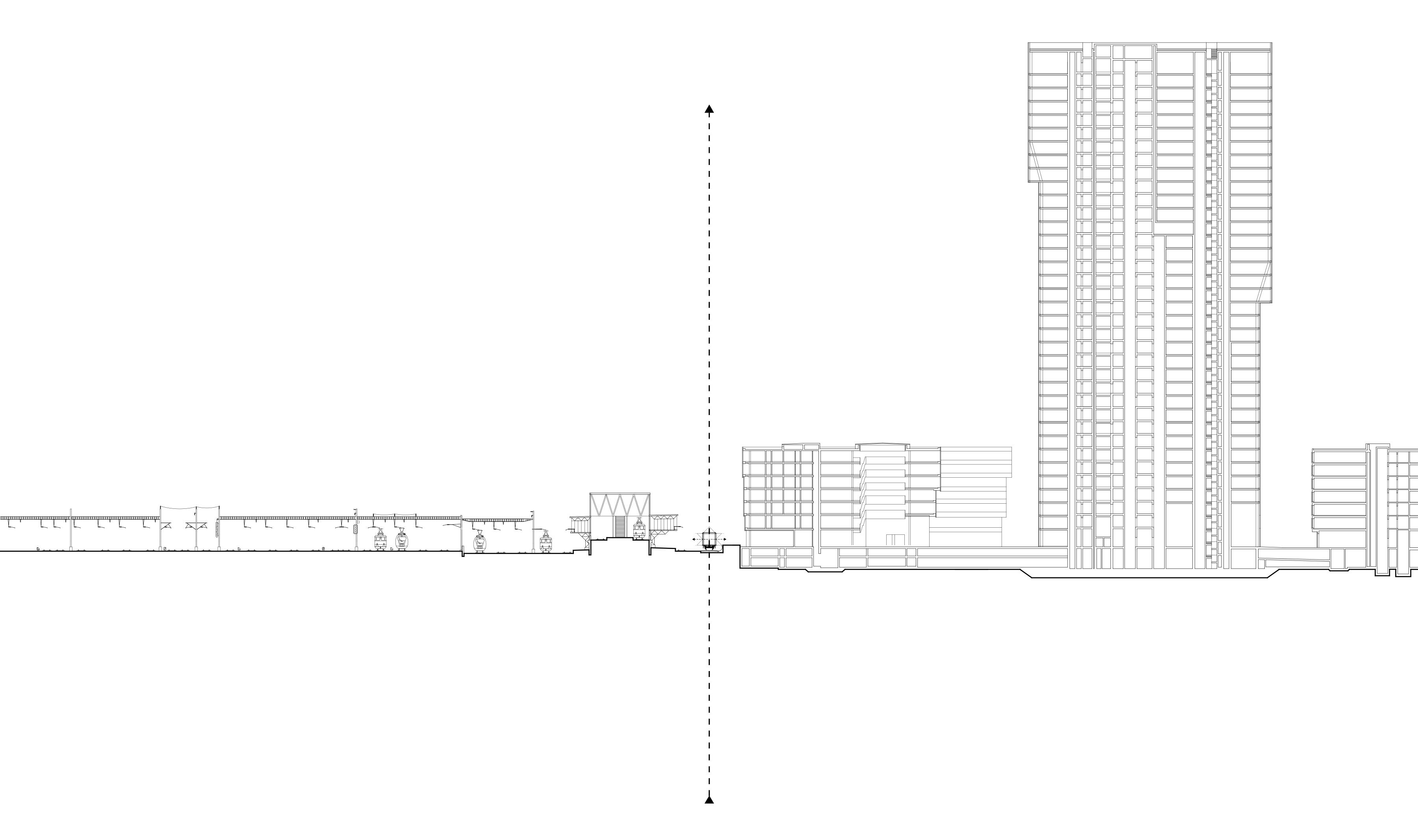
Ш

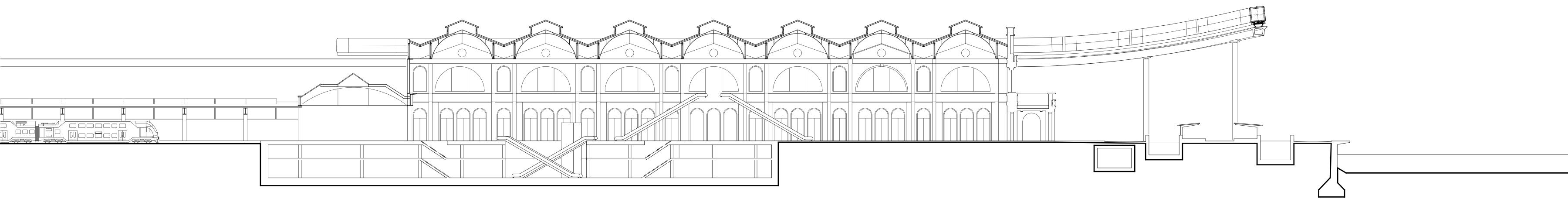
ZURICH REALIGNED





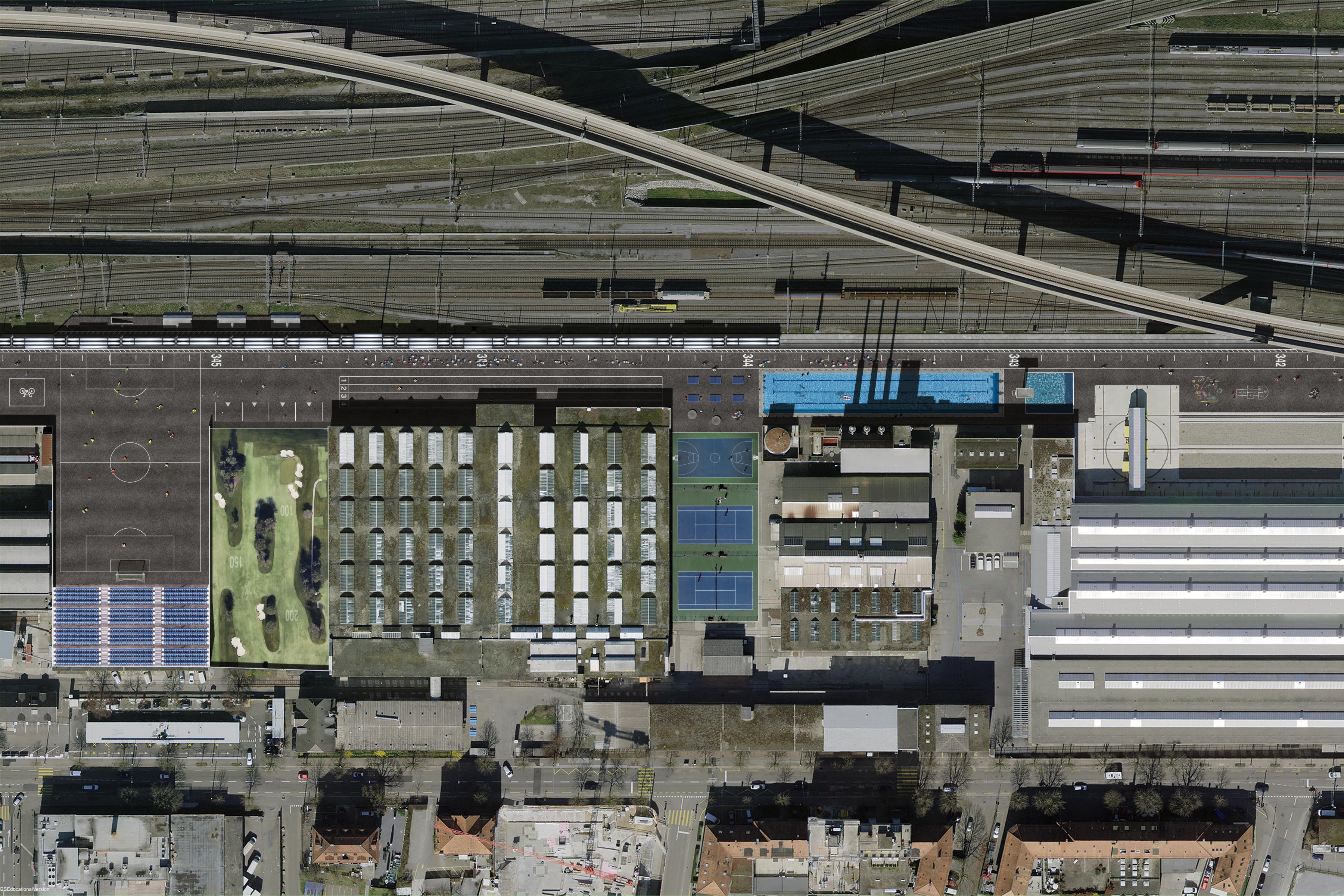








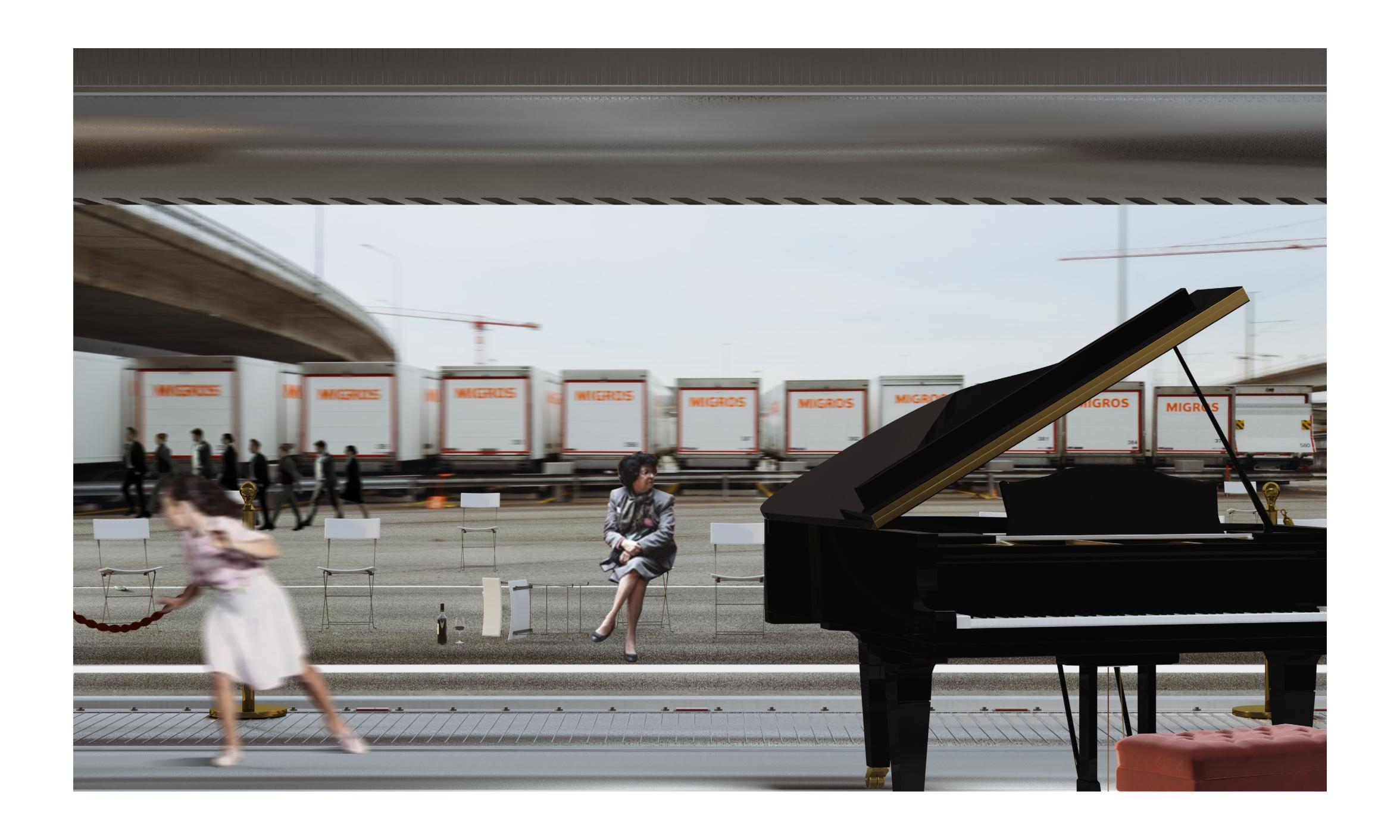


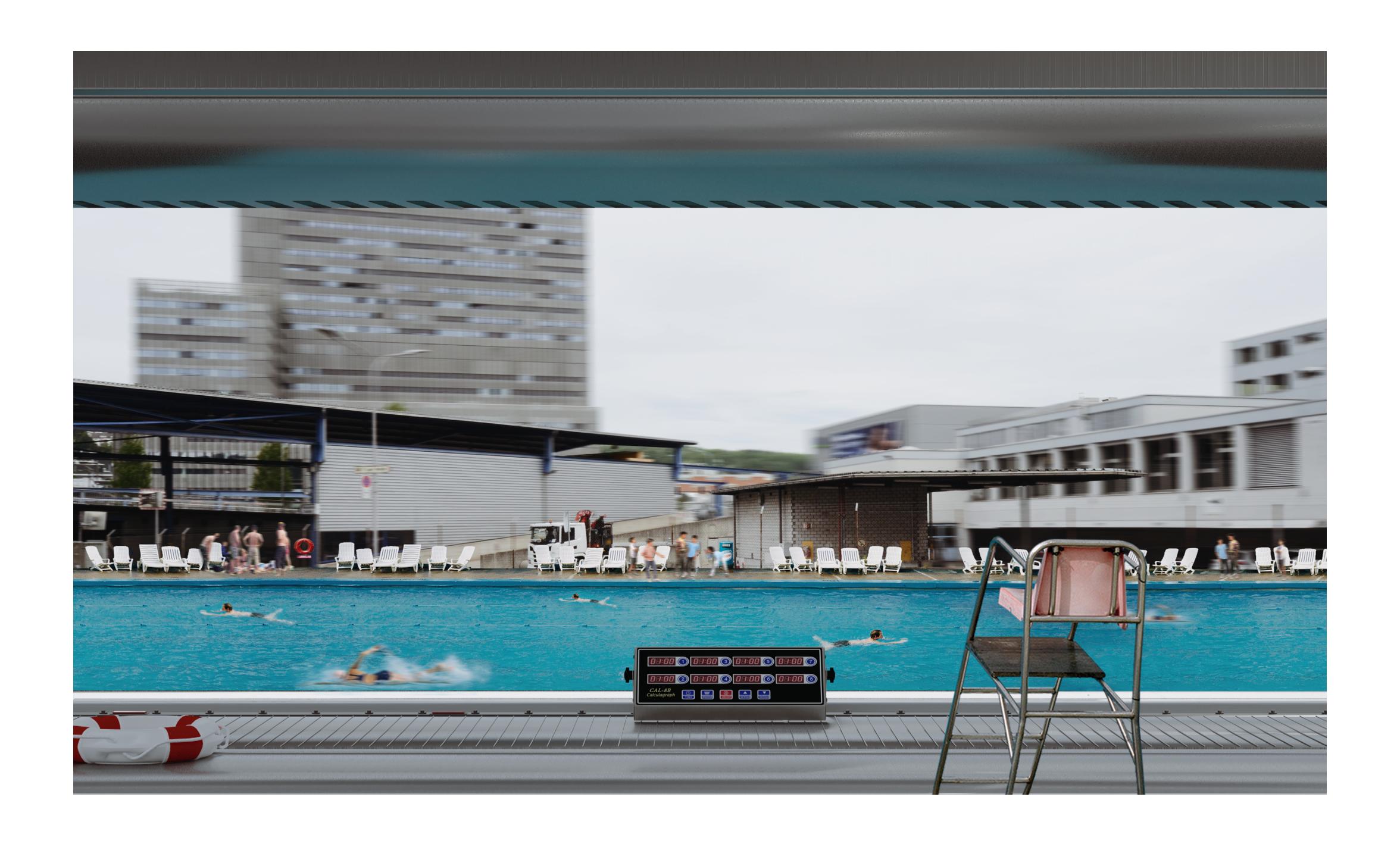




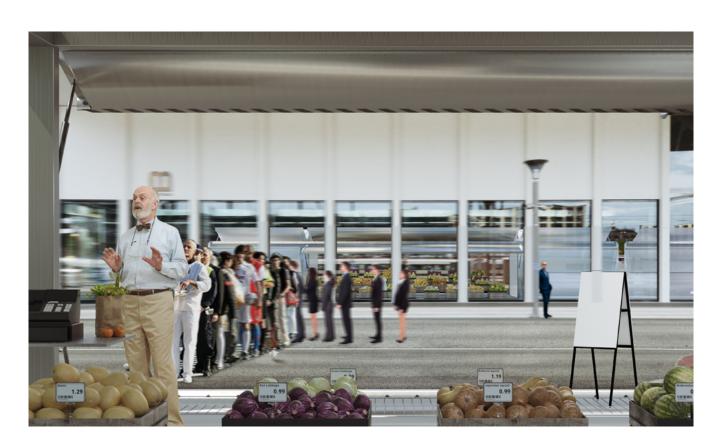


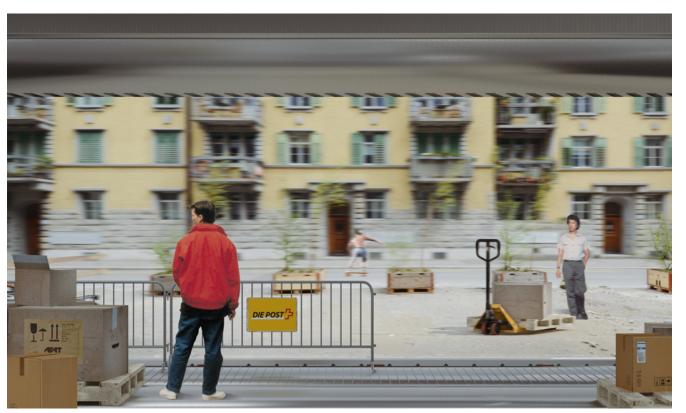


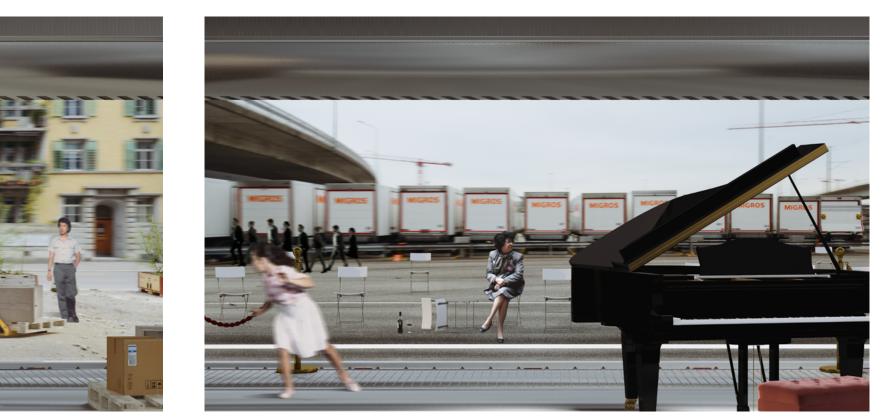


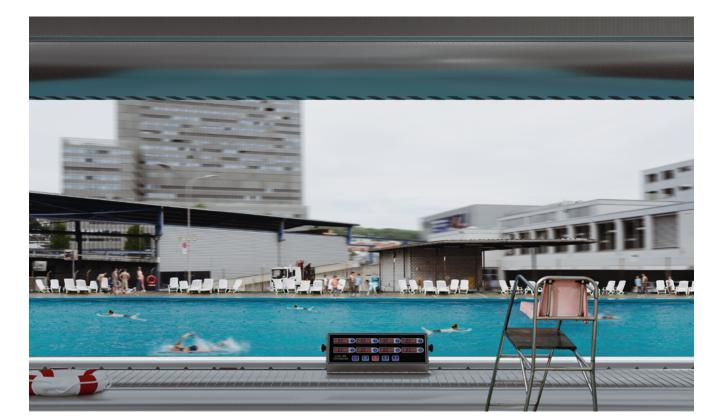


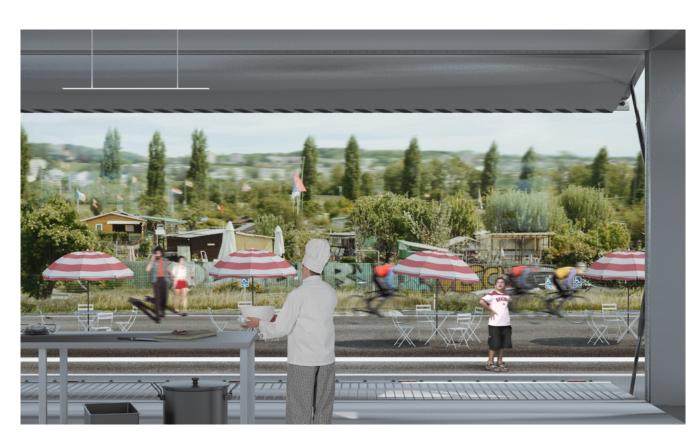












https://vimeo.com/552836731/832b46fd1c

The peripheral territory of the train tracks forms a fragmented environment shaped by the efficiency of a global transport network.

Measuring time between points in space makes up the fundamental mechanism to support this paradigm. All space between these points - where trains do not stop - is rendered irrelevant.

Continuous movement at once eliminates and multiplies points of departure and arrival, creating its own sense of time and space. Along the perimeter all space becomes equally important, counteracting the hierarchy between center and periphery. The center is now a continuous line.

At the threshold between the city and the void, identity is created through movement itself.

