



AI IMAGERY

Visual Unpredictability

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THE IMAGE OF RECLAMATION

The built environment is in constant exchange with the environment. The main three environmental conditions that have the greatest effect on the built fabric are temperature (ambient and surface), humidity (absolute and relative) and sunlight (ultraviolet), along with atmospheric pollution.

Modernist architecture can refuse to return to nature. Although concrete cracks and steel rusts, the picturesque 'finish' of the environment, which was so desired a century earlier, often lacks in modern buildings. Concrete first becomes dirty before it cracks, rust stains its surroundings, rainwater leaches plaster and the prefab façade elements decompose rather unpredictable.

Similarly the rate of colonization of plant and animal life depend greatly on the regional climate and ecology. Quality and pollution of the soil, materiality of the site and present biodiversity plus a factor of chance create a diverse spectrum of growth.

What will the Waldhaus look like as a reclaimed ruin? The generating of this image was explored with the use of AI. The process of creating this imagery relates to the ruin in the sense that they share the characteristics of an inherent chaos. The results are always unpredictable, not allowing the production of a specific image and thus may be the only way to depict an unpredictable, dynamic process of naturalization and ruination.







































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